| Term | Summary/Definition | Example |
| --- | --- | --- |
| Auteur | French for "author". Used by critics writing for Cahiers du cinema and other journals to indicate the figure, usually the director, who stamped a film with his/her own "personality". | Wes Anderson- Use of symmetry. Use of reoccurring colour palettes. |
| Diegesis |  |  |
| Genre |  |  |
| Representation |  |  |
| Ideology |  |  |
| Narrative |  |  |
| Story/Plot |  |  |
| Scene/Sequence |  |  |
| Shot |  |  |

**Cinematography**

| Term | Summary/Definition | Example |
| --- | --- | --- |
| Décor |  |  |
| Rear Projection |  |  |
| Three-Point Lighting |  |  |
| High Key Lighting |  |  |
| Low Key Lighting |  |  |
| Deep Space |  |  |
| Shallow Space |  |  |
| Frontality |  |  |
| Off-Screen Space |  |  |
| Costume |  |  |
| Typage |  |  |

**Cinematography**

| Term | Summary/Definition | Example |
| --- | --- | --- |
| Colour pallet |  |  |
| Contrast |  |  |
| Deep focus |  |  |
| Shallow focus |  |  |
| Deep focus |  |  |
| Exposure |  |  |
| Racking focus |  |  |
| Frame rate |  |  |
| Telephoto shot |  |  |
| Zoom |  |  |
| High angle |  |  |
| Low angle |  |  |
| Canted angle |  |  |
| Eye level |  |  |
| Aspect ratio |  |  |
| Level of framing |  |  |
| Reframing |  |  |
| Point of view |  |  |
| Extreme long shot |  |  |
| Long shot |  |  |
| Medium long shot |  |  |
| Medium shot |  |  |
| Medium close up |  |  |
| Close up |  |  |
| Extreme close up |  |  |
| Crane |  |  |
| Handheld/Steadycam |  |  |
| Pan |  |  |
| Tilt |  |  |
| Tracking |  |  |
| Whip pan |  |  |
| Ped |  |  |

**Sound**

| Term | Summary/Definition | Example |
| --- | --- | --- |
| Sound bridge |  |  |
| Sonic flashback |  |  |
| Diegetic sound |  |  |
| Non-diegetic sound |  |  |
| Off-screen sound |  |  |
| Sound Perspective |  |  |
| Synchronous sound |  |  |
| Voice over |  |  |
| Foley sound |  |  |
| Contrapuntal |  |  |
| Parallel sound |  |  |

**Editing**

| Term | Summary/Definition | Example |
| --- | --- | --- |
| Transition |  |  |
| Cheat cut |  |  |
| Cross cutting/parallel editing |  |  |
| Cut in, cut away |  |  |
| Dissolve |  |  |
| Jump cut |  |  |
| Establishing shot/re-establishing shot |  |  |
| Shot/reverse shot |  |  |
| Superimposition |  |  |
| Wipe |  |  |
| Action edit |  |  |
| Screen position edit |  |  |
| Form edit |  |  |
| Concept edit |  |  |
| Long take |  |  |
| Overlapping editing |  |  |
| Rhythm |  |  |
| Continuity |  |  |
| Montage |  |  |
| Elliptical editing |  |  |