

Y9 DRAMA - CURRICULUM PLANNING SEQUENCE

Subject	Year	Term	Big Ideas	Topics	Subject Learning Checklist
Drama	Year 9	Term 1 : 7 hrs	Creating and developing ideas (AO1) Applying theatrical skills (AO2) Evaluating work (AO4)	GEMS	Skills needed to work as a group to achieve a common goal (AO1)
					Identify skills needed to overcome problems (AO4)
					Awareness of communication and listening skills (AO1)
					Performance skills and key terms needed to present an idea (AO2)
					Ability to make a critical judgement on own work (AO4)
					Understanding of how to use explorative strategies to vary the style and structure of performance work (AO1 and 2)
		Term 2 : 6 hrs		Designing for Theatre	Understand and apply GEMS to performance work, (AO2)
					Identifying the use and effectiveness of GEMS in a piece of live theatre (AO4)
					Understanding of key design roles in theatre (AO1)
					Introduction of key terms associated with each design element (AO1)
					Application of design ideas in relation to a script stimulus (AO2 and 4)
					Understanding of how designers work together to achieve a common goal (AO1 and 2)
Term 3: 6 hrs	Too Much Punch for Judy	Reading skills for play scripts (AO1)			
		Understanding context and character (AO1)			
		Understanding of key themes and ideas present in the play (AO2)			
		Approaching the play as an actor (AO2)			
		Approaching the play as a designer (AO2)			
		Using feedback to analyse and evaluate contribution to performance pieces (AO4)			