



## Y10 GCSE Textiles - CURRICULUM PLANNING SEQUENCE

Subject	Year	Term	Big Ideas	Topics	Subject Learning Checklist	
GCSE Textiles	Year 10	Term 1 - 35hrs	Theme: Texture- Skills	hand based skills	<p>Research and take own photographs of texture theme to use as own reference</p> <p><b>Understand and demonstrate techniques and terminology of basic weaving</b>            Understand how to annotate their work, including a justified personal opinion            Understand the important of research and analysis to inform their own work            Demonstrate understanding of method and techniques of a weave artist through research, analysis and sampling</p> <p><b>Response to visual stimuli in a creative and experimental method linking to texture and weaving</b>            Recreate weave block as a large scale painting using sticks and fingers,            Recreate weave block in woven fabric/ plastic scraps            Recreate weave block as a collage</p> <p><b>Understand and demonstrate techniques and terminology of hand embroidery</b>            Demonstrate understanding of method and techniques of a hand embroidery artist through research, analysis and sampling            Response to visual stimuli in a creative and experimental method linking to texture and sewing            Explore sewing with different yarns and stitches through paper in order to create texture            Explore sewing with oversized needle and string to create texture            Drawing at a museum. How to draw/record from observation and choose appropriate media, making choices of what to draw and select to inform work</p> <p><b>Understand and demonstrate techniques and terminology of knitting</b>            Demonstrate understanding of method and techniques of a knitting artist through research, analysis and sampling            Explore scale using different sized needles and yarn</p> <p><b>Understand and demonstrate techniques and terminology of crochet</b>            Demonstrate understanding of method and techniques of a crochet artist through research, analysis and sampling</p>	
		Term 2 - 30 hrs			Machine based skills	<p><b>Understand and demonstrate the mechanics and terminology of a sewing machine</b>            Understand how the introduction of the sewing machine created fashion for the masses            Understand how to thread the top and bottom threads in the machine and adjust stitch width and tension</p> <p><b>Learn basic fabric manipulation and research the historical and modern context in which they are used</b>            5 basic seams            pin tucks, ruching and slashing            Demonstrate understanding of method and techniques of a applique artist through research and analysis            response to surface and reverse applique artist</p> <p>Demonstrate understanding of method and techniques of a free hand machine embroidery artist through research and analysis            response to surface and reverse applique artist            Zips, buttons and other fastenings            Create buttons from a variety of materials linked back to textures</p>
		Term 3 - 30 hours				Printing skills
						Insects- Butterflies and moths