



# Y9 DRAMA - CURRICULUM PLANNING SEQUENCE

Subject	Year	Term	Big Ideas	Topics	Subject Learning Checklist
Drama	Year 9	Term 1 - 7 hrs	Creating and developing ideas (AO1), Applying theatrical skills (AO2), Evaluating work (AO4)	Group Dynamics	Skills needed to work as a group to achieve a common goal (AO1)
					Identify skills needed to overcome problems (AO4)
					Awareness of communication and listening skills (AO1)
					Basic performance skills needed to present an idea (AO2)
				Explorative Strategies and GEMS	Ability to make a critical judgement on own work (AO4)
					Understanding of how to use explorative strategies to vary the style and structure of performance work (AO1 and 2)
					Understand and apply GEMS to performance work, (AO2)
		Identifying the use and effectiveness of GEMS in their own and the work of others, (AO4)			
		Blood Brothers Exploration		Understanding of context (AO1)	
				Knowledge of character and how this might be translated in performance using GEMS, (AO1)	
				To perform early versions and use feedback to improve (AO2 and 4)	
		Blood Brothers Performance		Extend performance ideas to include proxemics and levels (AO1)	
				Use of regular feedback to improve quality of piece (AO1 and 4)	
				To perform Blood Brothers extract to an audience (AO2)	
		Devising from a Stimulus		How to use a stimulus to create ideas (AO1)	
				Using explorative strategies to develop ideas (AO1)	
				Using explorative strategies as performance skills (AO2)	
		Devised Performance		Perform devised piece to an audience (AO2)	
				Giving constructive peer feedback (AO4)	
				Using feedback to analyse and evaluate contribution to performance pieces (AO4)	
		Term 2 -6 hrs		Term 3- 6 hs	Term 3- 6 hs